Cords 2b (1994) duration: 18 minutes.

In its original form *Cords* (1992) is a polymedia performance work for real-time computer animation and computer music using digital feedback techniques. In the original version which I made with a student of mine, Virginia Read, the music emanates from 16 channels of loudspeakers in a portable performance space: a 7 metre radius geodesic hemisphere, and the images are projected on large screens encircling the audience.

Cords 2b is a stereo sound-only realisation with more sophisticated real-time analysis and response algorithms.

The work is in three movements, a plucked drone softly pulsing throughout:

I.   Plucked string sounds with accelerando/decelerando percussion accompaniment.
II   Percussion solo featuring simultaneous lines, each with different tempo schemes.
III.   Bowed string sounds with percussion accompaniment.

The work was/is composed and performed using the composer's real-time composition/performance software*Streamer*.